

EDUCATION

Ringling College of Art and Design, Sarasota, FL
Bachelor of Fine Arts, May 2025,
Major: Computer Animation, Minor: Graphic Design

International Academy High School, Bloomfield Hills, MI
International Baccalaureate DP program Salutatorian
Aug 2017 - May 2021

WORK AND INTERNSHIP EXPERIENCE

Crowds Animator on Feature Film “TWISTED”, Perols, France - March 2026 - Present

- Responsible for animating crowds cycles in Maya Autodesk and then transferring them into Unreal Engine for rendering.
- Take part in dailies, receive notes from supervisors and collaborate within a team to deliver shots on time.

3D Animator at LUKi LAB, Costa Mesa, CA – August 2025 – February 2026

- Responsible for animating on in-house series for both toy promotion and standalone narratives.
- Collaborate within a team of animators to achieve a quota of animation per week..
- Partake in dailies, receive notes from the supervising artist and implement the changes.
- Occasionally model, texture or rig assets for the series.

CG Generalist Intern at MAKE Visuals, Minneapolis, MN – May2024 – August2024.

- Collaborated with a team to create CG animated content for a variety of advertisements or shorts.
- Used 3DS Max, Nuke and Substance painter to complete projects.
- Worked on all parts of the pipeline, including modeling, texturing, rigging and animating.
- Worked on a film set as a PA and helped realize live action content.
- Pitched ideas for a social media spot and worked independently to then create it throughout the course of the internship.

Computer Animation Lab Monitor, Ringling College of Art and Design, Sarasota, FL – Aug 2023 to May 2025

- Responsible for making sure the lab rules are followed and reporting any violations.
- Help students with technical issues in programs like Maya Autodesk, ZBrush, Substance Painter and Nuke
- Collaborated with other lab monitors to ensure someone is always on duty and resolve any conflicts that arise in the labs.

Marketing and Merchandising Intern, Tapper’s Fine Jewelry, West Bloomfield, MI – May 2022 – July 2022

- Responsible for ideating, filming and composing content for the company social media account.
- Responsible for communicating and collaborating with all other departments of the company such as sales, photography and management to ensure an efficient workplace environment.

LEADERSHIP EXPERIENCE

Student Leader of Art Club Association, International Academy HS, Bloomfield Hills, MI – Aug 2020 – May 2021

- Organized after school events centered around exploring new forms of artmaking such as print-making and character design, including online seminars due to the ongoing pandemic.
- Interacted and helped underclassmen orient themselves in both the school and their art classes.

Vice President of Boxing Club, Ringling College of Art and Design, Sarasota, FL – Aug 2023 – Present

- Co-ran a boxing club on campus dedicated to teaching students of all skill levels the techniques of boxing.
- Helped new students understand the principles of boxing and how to fight correctly.
- Collaborated with the other club leaders to achieve a safe, engaging environment that was fun and educative.

SPECIFIED SKILLS

- **Proficient in** Maya Autodesk, Blender, Unreal 5.0, 3DS Max, ZBrush, Substance Painter, Nuke, Photoshop, Illustrator and MS office
- **Fundamental Understanding** of Swift Coding Language, Unreal, Blender, After Effects
- **Fluent** in English, Italian, German and Spanish.

AWARDS

- Won the **President’s Award** and was selected for the **Best of Ringling CA 2025 Showcase** for short film “Praying for Love”
- Was awarded the **Dean’s Scholarship** and part of the **President’s list** at Ringling College of Art and Design